

DA BLOCK

⚙ Increasing Multiplier

⚙ Free Games, Hold'n'Spin,
Crash game

⚙ Bonus Buy

⚙ Triple Chance



ARE YOU READY TO RUMBLE?

Welcome to DA BLOCK, where concrete kings and street-smart creatures rule the reels; where Pigeons patrol the skies, Rats lurk in the shadows, and Cats and Dogs are dressed for turf war. With up to 262,144 ways to win in this stacked-up, boarded-up jungle, every spin is a hustle.

Trigger the Free Games with 3+ Scatters or lock in 6+ cash symbols to launch Hold'n'Spin, but don't stop there. This ain't your grandma's bonus round. After the hold, you enter CRASH MODE: an all-out Target Practice showdown where you can cash out, risk it all, or go full PLAY ALL and gun for greatness. You've got roaches in your sights and a building full of loot on the line.

Want to boost your shot? Flip on Triple Chance to triple your odds at hitting Free Games or Hold'n'Spin. Or Bonus Buy your way straight into the action.

DA BLOCK doesn't hand out respect—you earn it, one feature at a time.



GAME SPECIFICATIONS



General information	
Game Name English	DA BLOCK
Game Name Chinese	那片儿
Lines or Ways	Up to 262, 144 WAYS
Game Type	Video Slot
Reels	8x6
Buy in Feature (Y/N/Configurable)	Y
Triple Chance (Y/N/Configurable)	Y
Gamble (Y/N/Configurable)	Y
Free Games (Y/N)	Y
Branded (Y/N)	N
Progressive Jackpot (Y/N)	N
Local Jackpot (Y/N)	N
Features	Increasing Multiplier, Hold'n'Spin, Crash, Free Games, Ante Bet, Bonus Buy.
Engagement Tools Supported	Lucky Envelopes, Must Win Jackpots, Free Bets
Target market/demographic	All
Platforms	Mobile/Desktop
Resolution Landscape	Responsive

Game Information		
RTP Standard	96.3%	94.40%
RTP Ante	96.43%	94.44%
RTP Bonus Buy 1	96.5%	94.50%
RTP Bonus Buy 2	96.5%	94.50%
Game Code	sw_dba_965	sw_dba_945
Default Bet (EUR)	1	1
Min Bet (EUR)	0.20	0.20
Max Bet (EUR)	300	300
Max Multiplier (x Total Bet)	10,000	10000
Max Exposure (EURO)	Capped at 500,000	Capped at 500,000
Hit Rate (1 in x)	3.83	3.857
Hit Rate Free Games (1 in x)	425.37 132.84	434.19 135.72
Hit Rate Bonus (1 in x) + Ante	337.07 104.43	337.38 105.83
Volatility (x of 5)	4	4

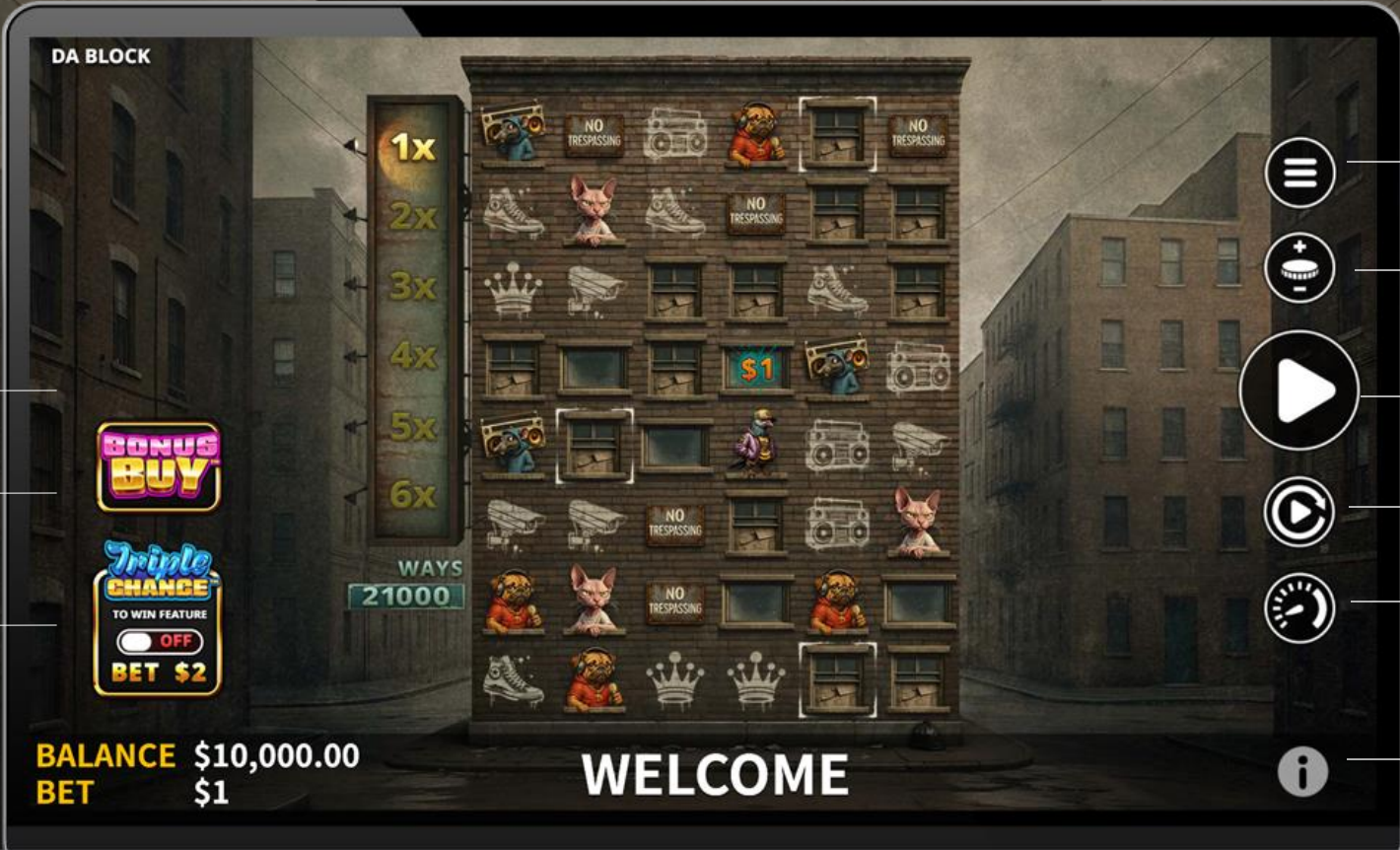
Jurisdictions Go Live Date	
Feb 19, 2026	
MGA	LV
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GIB	CU
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IT	BR
AN	PG
KHNW	NL
GR	BE
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UKR	Ontario
EST	BG
ESP	PA
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MOBILE INTERFACE

- BONUS BUY ●
- WIN Meter ●
- Open INFOPAGES/PAYTABLE and AUDIO SETTINGS ●
- Increase/decrease BET ●
- TRIPLE CHANCE™ on/off ●
- Start/stop AUTOPLAY ●
- Start/stop TURBO MODE ●
- SPIN the reels ●



DESKTOP INTERFACE



The screenshot displays the DA BLOCK slot game interface. On the left, a vertical multiplier ladder shows 1x through 6x. Below it is a 'BONUS BUY' button and a 'Triple CHANCE TO WIN FEATURE' toggle set to 'OFF' with a 'BET \$2' label. The main game area is a 6x6 grid of symbols including 'NO TRESPASSING' signs, sneakers, cat heads, dog heads, and crowns. A '\$1' symbol is highlighted in the center. Below the grid, it says 'WAYS 21000'. At the bottom left, the 'BALANCE' is \$10,000.00 and the 'BET' is \$1. The word 'WELCOME' is centered at the bottom. On the right, a control panel includes icons for a menu, bet options, spin, autoplay, turbo mode, and information.

Win MULTIPLIER ●

BONUS BUY ●

TRIPLE CHANCE on/off ●

Open INFOPAGES/PAYTABLE and AUDIO SETTINGS ●

TOTAL BET Options ●

SPIN the reels ●

Start/stop AUTOPLAY ●

Start/stop TURBO MODE ●

Current COIN BET ●



\$30

HOLD'N'SPIN / CRASH

HORIZONTAL Windows appear in the game. A horizontal window that does not display a CRASH prize will reveal a CRASH Prize if it is adjacent to a winning symbol.

Horizontal Windows can also land with a CRASH Prize already activated, and can display a cash value of 1x, 2x, 3x, 4x, 5x, 6x, 8x, 10x, 15x, 20x, 30x, 50x, 100x or 500x Base Bet.

Any 6 or more Cash Prizes will award 3 Hold'n'Spin games.

During the Hold'n'Spin games, any 1 or more additional cash prizes will reset the respin counter to 3.

CRASH Feature is awarded at the end of the HOLD'N'SPIN Feature, using all the prizes awarded in the HOLD'N'SPIN Feature.

VARIABLE WAYS / WINDOWS

The game screen has a variable number of ways, up to a maximum of 262,144.

Any of the tall Windows that appear on the game screen do not initially contribute to the ways count. However, if a window is adjacent to any winning combination, it will reveal a symbol and thereby increase the number of ways in the game.

There are 5 different tall windows. Each can reveal one of the following symbols: CAT, DOG, RAT, PIGEON, SIGN, CROWN, CAMERA, SHOE or BOOMBOX.

KEY SYMBOLS



FRAME

There is a FRAME symbol that can appear in conjunction with one of the 5 tall windows or with any regular symbol.

If appearing with one of the 5 tall windows, and that symbol is adjacent to a winning symbol., the window will reveal a WILD symbol.

If appearing with a regular symbol, and that symbol is part of a win, the framed symbol will reveal a WILD rather than be removed with a cascade.

FRAME symbol can only appear on reels 2, 3, 4 or 5.

KEY SYMBOLS



WILDS

WILD appears on reels 2, 3, 4 and 5 only, and can substitute for any symbol that contributes in a WAYS pay.

WILD does not substitute for FRAME, WINDOWS, SCATTER or HOLD'N'SPIN.

WILD only appears as a result of a FRAMED symbol that is in a win or a FRAMED Window that is adjacent to a win.

KEY SYMBOLS



SCATTER

Any 3 SCATTER symbols awards 12 Free Games.
Each additional scatter awards an additional 6 Free Games.

The Scatter symbol appears anywhere on the reels during the main game and the Free Games.

Free Games can be retriggeded.



CASCADING REELS

Each game begins with a variable number of ways, up to 262,144.

Any symbols that contribute to a win will be removed and symbols above will fall down into the empty spaces provided, and the reels are then reassessed for winning combinations.

The exception to the cascade applies to frames symbols that appear in a winning combination: these symbols will be replaced with a WILD symbols.

In addition, any blank windows that are adjacent to a win will reveal a symbol, thereby increasing the number of ways. New windows falling into the game screen will immediately reveal a game symbol.



INCREASING MULTIPLIER

Each new spin begins with a X1 Multiplier.

Each time there is a cascading win event, the multiplier increases by 1, up to a maximum of 6x. Any further cascade wins will be multiplied by the maximum multiplier.

At the beginning of the next spin, Multiplier is reset to 1x.

During the Free Games, Multipliers are doubled.

GAME FEATURES



FREE GAMES

Any 3 scatters trigger 12 Free Games; each additional scatter adds another 6 free games.

During the Free Games, multipliers are doubled.

Hold'n'Spin Feature can be awarded during the free games.

Free Games can be retrigged.



TRIPLE CHANCE FEATURE

The Triple Chance feature triples the chances of triggering both the Free Games Feature and the Hold'n'Spin Feature for an additional cost.

The cost of the Triple Chance feature is displayed and is double the player's current bet. E.g. If the bet is 20 coins, Triple Chance is 40 coins.

It is only available during the base game. Triple Chance cannot be turned on/off during games.

The feature is turned off by default.

GAME FEATURES



BUY IN FEATURE

The Buy In feature allows the player to purchase either the Hold'N'Spin Feature or the Free Games feature directly.

Clicking on the BUY BONUS button opens a feature menu, where the amount to purchase is displayed, calculated on the bet amount.

The player can change the bet and see how the cost of the Buy In feature altered immediately.

Press the BUY button to pay for the specific feature of choice.

After purchasing, all wins will be calculated the same as during regular spins.

The Buy In feature can be activated only between spins and during the main game.

GAME FEATURES



HOLD'N'SPIN

Any 5 or more Windows with a CASH PRize will award the Hold'n'Spin Feature.

3 respins are initially awarded: cash prizes are held and the remaining windows are spun.

Any additional cash prizes will be held, and the respin counter will reset to 3.

When no more respins are available, game will revert to the CRASH Game.

GAME FEATURES



CRASH

All cash prizes accumulated in the Hold'n'Spin Feature will be pooled at the top of each column.

Player has three choices:

1. Choose an individual column to play.
2. Choose a PLAY ALL.
3. COLLECT.

If choosing options 1 or 2, Countdown will begin, and then a multiplier will appear centre screen and begin incrementing. There are 3 possible outcomes:

1. Game will crash, and player loses amount gambled.
2. Player presses the STOP sign to end the game and collect their prize that is multiplied at the current multiplier.
3. The game reaches the maximum of 100x and awards the player.

Game is OVER when there are no more prizes to be gambled or player presses COLLECT.

GAME FEATURES



BIG WINS

Increasing multipliers and increasing ways can result in considerable win sizes.

Additionally, both combinations of multipliers and ways, along with up to 100x in various stages of the CRASH Game can lead to wins of up to 10,000x standard bet.

PAYTABLE VALUES

Different winning combinations and their payouts.



X6 40
X5 25
X4 15
X3 10



X5 25
X4 15
X3 10
X2 8



X5 20
X4 12
X3 8
X2 5



X5 15
X4 10
X3 6
X2 4



X6 12
X5 8
X4 5
X3 3



X6 6
X5 4
X4 3
X3 2



X6 6
X5 4
X4 3
X3 2



X6 4
X5 3
X4 2
X3 1



X6 4
X5 3
X4 2
X3 1

DEFAULT COINS VALUES AT UPLOAD

Currency	Coin bets
EUR, USD, GBP, AUD, AZN, BGN, BND, CAD, CHF, NZD, SGD, BMD	0.01; 0.02; 0.03; 0.04; 0.05 ; 0.06; 0.07; 0.08; 0.09; 0.1; 0.12; 0.14; 0.16; 0.18; 0.2; 0.22; 0.25; 0.3; 0.35; 0.4; 0.45; 0.5; 0.6; 0.7; 0.8; 0.9; 1; 1.2; 1.4; 1.5; 1.6; 1.8; 2; 2.5; 3; 3.5; 4; 4.5; 5; 7.5; 10
GEL, BRL, ILS, MYR, PEN, PLN, GHS, TND, VES	0.05; 0.1; 0.15; 0.2; 0.25 ; 0.3; 0.35; 0.4; 0.45; 0.5; 0.6; 0.7; 0.8; 0.9; 1; 1.1; 1.25; 1.5; 1.75; 2; 2.25; 2.5; 3; 3.5; 4; 4.5; 5; 6; 7; 7.5; 8; 9; 10; 12.5; 15; 17.5; 20; 22.5; 25; 37.5; 50
TRY, CNY, DKK, HKD, HRK, MAD, MOP, NOK, SEK, ZAR, ZMW	0.1; 0.2; 0.3; 0.4; 0.5 ; 0.6; 0.7; 0.8; 0.9; 1; 1.2; 1.4; 1.6; 1.8; 2; 2.2; 2.5; 3; 3.5; 4; 4.5; 5; 6; 7; 8; 9; 10; 12; 14; 15; 16; 18; 20; 25; 30; 35; 40; 45; 50; 75; 100
CZK, DOP, HNL, MDL, NIO, PHP, THB, TWD, UYU	0.5; 1; 1.5; 2; 2.5 ; 3; 3.5; 4; 4.5; 5; 6; 7; 8; 9; 10; 11; 12.5; 15; 17.5; 20; 22.5; 25; 30; 35; 40; 45; 50; 60; 70; 75; 80; 90; 100; 125; 150; 175; 200; 225; 250; 375; 500
RUB, INR, KGS, ARS, ISK, JPY, RSD, KES, MZN	1; 2; 3; 4; 5 ; 6; 7; 8; 9; 10; 12; 14; 16; 18; 20; 22; 25; 30; 35; 40; 45; 50; 60; 70; 80; 90; 100; 120; 140; 150; 160; 180; 200; 250; 300; 350; 400; 450; 500; 750; 1,000
HUF, KZT, XOF, CRC, AMD, AOA, NGN, XAF	5; 10; 15; 20; 25 ; 30; 35; 40; 45; 50; 60; 70; 80; 90; 100; 110; 125; 150; 175; 200; 225; 250; 300; 350; 400; 450; 500; 600; 700; 750; 800; 900; 1,000; 1,250; 1,500; 1,750; 2,000; 2,250; 2,500; 3,750; 5,000
CLP, KRW, MNT, TZS, MMK, CDF, MWK, RWF	10; 20; 30; 40; 50 ; 60; 70; 80; 90; 100; 120; 140; 160; 180; 200; 220; 250; 300; 350; 400; 450; 500; 600; 700; 800; 900; 1,000; 1,200; 1,400; 1,500; 1,600; 1,800; 2,000; 2,500; 3,000; 3,500; 4,000; 4,500; 5,000; 7,500; 10,000
COP, PYG, UGX	50; 100; 150; 200; 250 ; 300; 350; 400; 450; 500; 600; 700; 800; 900; 1,000; 1,100; 1,250; 1,500; 1,750; 2,000; 2,250; 2,500; 3,000; 3,500; 4,000; 4,500; 5,000; 6,000; 7,000; 7,500; 8,000; 9,000; 10,000; 12,500; 15,000; 17,500; 20,000; 22,500; 25,000; 37,500; 50,000
IDR, GNF, SLL	100; 200; 300; 400; 500 ; 600; 700; 800; 900; 1,000; 1,200; 1,400; 1,600; 1,800; 2,000; 2,200; 2,500; 3,000; 3,500; 4,000; 4,500; 5,000; 6,000; 7,000; 8,000; 9,000; 10,000; 12,000; 14,000; 15,000; 16,000; 18,000; 20,000; 25,000; 30,000; 35,000; 40,000; 45,000; 50,000; 75,000; 100,000
VEF, VND	250; 500; 750; 1,000; 1,250 ; 1,500; 1,750; 2,000; 2,250; 2,500; 3,000; 3,500; 4,000; 4,500; 5,000; 5,500; 6,250; 7,500; 8,750; 10,000; 11,250; 12,500; 15,000; 17,500; 20,000; 22,500; 25,000; 30,000; 35,000; 37,500; 40,000; 45,000; 50,000; 62,500; 75,000; 87,500; 100,000; 112,500; 125,000; 187,500; 250,000
IDS, RUP	0.1; 0.2; 0.3; 0.4; 0.5 ; 0.6; 0.7; 0.8; 0.9; 1; 1.2; 1.4; 1.6; 1.8; 2; 2.2; 2.5; 3; 3.5; 4; 4.5; 5; 6; 7; 8; 9; 10; 12; 14; 15; 16; 18; 20; 25; 30; 35; 40; 45; 50; 75; 100
VNS, VDO	0.25; 0.5; 0.75; 1; 1.25 ; 1.5; 1.75; 2; 2.25; 2.5; 3; 3.5; 4; 4.5; 5; 5.5; 6.25; 7.5; 8.75; 10; 11.25; 12.5; 15; 17.5; 20; 22.5; 25; 30; 35; 37.5; 40; 45; 50; 62.5; 75; 87.5; 100; 112.5; 125; 187.5; 250
MXN	0.25; 0.5; 0.75; 1; 1.25 ; 1.5; 1.75; 2; 2.25; 2.5; 3; 3.5; 4; 4.5; 5; 5.5; 6.25; 7.5; 8.75; 10; 11.25; 12.5; 15; 17.5; 20; 22.5; 25; 30; 35; 37.5; 40; 45; 50; 62.5; 75; 87.5; 100; 112.5; 125; 187.5; 250
RON	0.05; 0.1; 0.15; 0.2; 0.25 ; 0.3; 0.35; 0.4; 0.45; 0.5; 0.6; 0.7; 0.8; 0.9; 1; 1.1; 1.25; 1.5; 1.75; 2; 2.25; 2.5; 3; 3.5; 4; 4.5; 5; 6; 7; 7.5; 8; 9; 10; 12.5; 15; 17.5; 20; 22.5; 25; 37.5; 50
UAH	0.5; 1; 1.5; 2; 2.5 ; 3; 3.5; 4; 4.5; 5; 6; 7; 8; 9; 10; 11; 12.5; 15; 17.5; 20; 22.5; 25; 30; 35; 40; 45; 50; 60; 70; 75; 80; 90; 100; 125; 150; 175; 200; 225; 250; 375; 500

Skywind will upload the game with the default Coin Bet values shown here (the coin marked **yellow** is the default selected coin bet for all players as they enter the game for the very first time).

Please contact the Skywind support team if you want to make changes in the Coin values.

Game limits of all new games must ALWAYS be reviewed by the casino operator prior to the game's release to players. Failure to set the required maximum limit may result in the casino's exposure to large player wins.

As always, licensees are welcome to contact their Partner Manager for further assistance in understanding and configuring game limits and updates of coin values.

APPENDIX LANGUAGES & CURRENCIES

Supported languages		Supported currencies									
English	Portuguese (Brazil)	AMD	CAD	DOP	HRK	KGS	MWK	PHP	SGD	USD	ZAR
Chinese Simplified	Chinese Traditional	AOA	CDF	EUR	HUF	KRW	MXN	PLN	SLL	UYU	ZMW
Spanish	German	ARS	CHF	GBP	IDR	KZT	MYR	PYG	THB	VDO	
Russian	Japanese	AUD	CLP	GEL	IDS	LRD	MZN	RON	TND	VEF	
Swedish	Korean	AZN	CNY	GHS	ILS	MAD	NGN	RSD	TRY	VES	
Thai	Italian	BGN	COP	GMD	INR	MDL	NIO	RUB	TWD	VND	
Vietnamese	Danish	BMD	CRC	GNF	ISK	MMK	NOK	RUP	TZS	VNS	
Indonesian	Romanian	BND	CZK	HKD	JPY	MNT	NZD	RWF	UAH	XAF	
Cambodian	Dutch	BRL	DKK	HNL	KES	MOP	PEN	SEK	UGX	XOF	
Malaysian	Greek										
French	Serbian										
Ukrainian	Bulgarian										
Portuguese (EU)											

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REVISION HISTORY

Date edited	Version number	Editor name	Description of changes
22.12.2025	1.0	Darryl	Initial Document created



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